Digital Game Development 2yr

Items	Standard
	2) CONTENT STANDARD 2.0: CONTEXT OF DIGITAL GAME DEVELOPMENT
5	1) Performance Standard 2.1: Understand How Advances in Technology Impact Game Development
2	2) Performance Standard 2.2: Understand Careers in Game Design and Development
	3) CONTENT STANDARD 3.0: FOUNDATIONS OF GAME DESIGN AND DEVELOPMENT
5	1) Performance Standard 3.1: Explain Fundamentals of Production
6	2) Performance Standard 3.2: Understand Game Structure
1	3) Performance Standard 3.3: Game Documentation
	4) CONTENT STANDARD 4.0: GAME DESIGN
5	1) Performance Standard 4.1: Understand Fundamentals of Design
1	2) Performance Standard 4.2: Design Levels
	5) CONTENT STANDARD 5.0: PROGRAMMING FOR DIGITAL GAME DEVELOPMENT
25	1) Performance Standard 5.1: Understand Logic in Game Development
19	2) Performance Standard 5.2: Explain Programming Language Concepts
2	3) Performance Standard 5.3: Utilize Programming in Game Development
	6) CONTENT STANDARD 6.0: BUILD A GAME
6	1) Performance Standard 6.1: Explore Various Development Environment and Best Practices Per Pipeline
7	4) Performance Standard 6.4: Use Animation in Game Development
7	5) Performance Standard 6.5: Integrate Various Media Types
7	6) Performance Standard 6.6: Create Game Art
	7) CONTENT STANDARD 7.0: LEGAL AND ETHICAL ISSUES IN GAME DESIGN AND DEVELOPMENT
1	1) Performance Standard 7.1: Understand Legal Considerations in Game Development
1	2) Performance Standard 7.2: Explain Security Issues in Relation to Game Development and Design
100	Total Correlations